



Highly Commended

Programming, Apps & Robotics Year 3-4

**Beau Leon
Vincent Farnsworth**

St Peter's College



Vincent and Beau's Space Maze Part 2

- The aim of the entry, and its scientific purpose and potential applications

To educate people about space in a fun and interactive way. For example, this could be used in schools.

- The type of robot or computer required to run the program

IOS, Windows, Mac OS

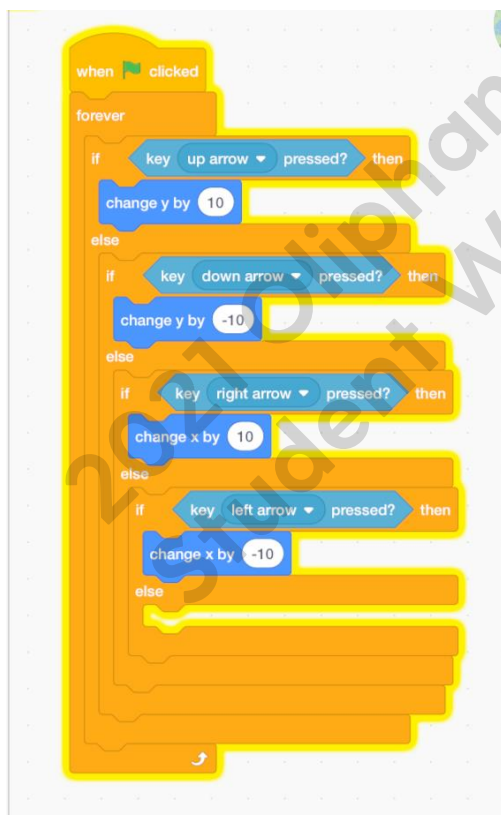
- Clear instructions on loading or using the entry

<https://scratch.mit.edu/projects/554273312>

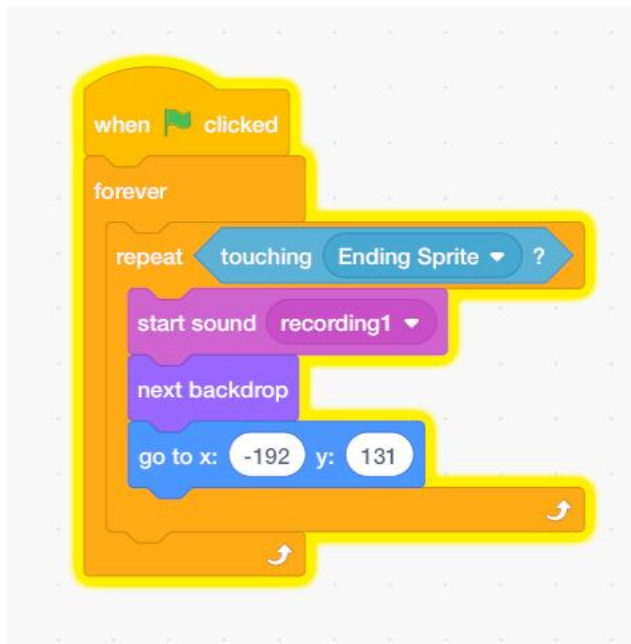
Use the arrow keys to move the earth into the black hole and learn about space along the way!

- A hard copy of the program and an explanation of what the sections of the program do

This makes the earth move when the arrow keys are pressed.



This makes the earth go to the next backdrop when it touches the black hole.

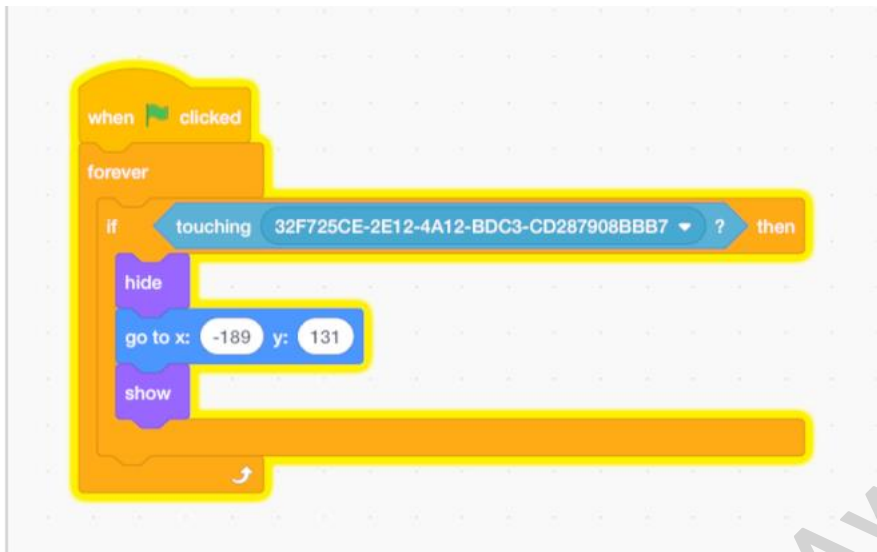


This makes the bullets fire.

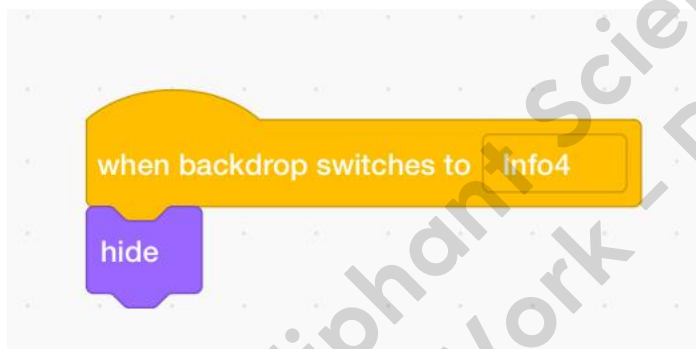


This makes the earth go back to the start when it hits a certain

This makes the earth go back to the start when it hits a certain object.



This makes a certain object hide when the backdrop switches to another backdrop.



- Acknowledgment of any support or help you received on the project.

My dad (only a little bit).

- A photo, screenshot or video of your project.



- A bibliography that acknowledges relevant sources of information.

YouTube videos of Scratch coding tutorials